**OOP Solutions Ltd.**

Use Case Descriptor

Use Case Name: Adding Players

Project: Simply Handy

Associated Use Case Diagram: Use Case Diagram Simply Handy V1-1

Pre-amble

The user is logged into the system.

Trigger

The user has to enter player details into the provided text boxes and press the button “Add”.

Actor(s)

Admin

Pre-condition

The user has to be able to log in the system to reach the Player Details screen.

Post-condition

A new record is added to the database with the inputted data.

Description

**The Admin can add new players to the database using the provided text boxes.**

**Once the data is added in the text boxes the Admin must press the “Add” button, so the data is entered into the system.**

**There is data validation in all the data entered.**

Alternative(s):

**If the player is under 18 there is a need to get parent consent and reflect that by ticking the Parent consent box.**